

CLAIMS OF THE INVENTION



WE CLAIM:

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1. A method of configuring a graphical user interface capable of displaying a set of navigation selectable elements comprising the steps of:

providing a user identification;

determining a user profile from said user identification;

determining which of said navigation selectable elements from said set of navigation selectable elements which said graphical user interface is capable of displaying that said user is permitted to view in accordance with said user profile; and

displaying only said navigation selectable elements said user is allowed to view.

- 2. The method in accordance with Claim 1 wherein said navigation selectable elements include container elements.
- 3. The method in accordance with Claim 1 wherein said navigation selectable elements comprise application initiating elements.
- 4. The method in accordance with Claim 1 wherein said navigation selectable elements are arranged in a hierarchical format.

5. The method in accordance with Claim 1 including the step of displaying one or more of said navigation selectable elements as buttons.

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- The memod in accordance with Claim 1 including the step of displaying said navigation selectable elements in a tree form.
- 7. The method in accordance with Claim 1 including the step of displaying the displayed navigation selectable elements in a form dependent upon said user profile.
 - 8. The method in accordance with Claim 1 wherein said user profile is associated with a device which displays said graphical user interface.
 - 9. The method in accordance with Claim 1 wherein said graphical user interface is associated with an application executed by a computing device of a gaming system, said gaming system including at least one gaming device for accepting a wager by a player, presenting a game, and awarding a player for predetermined winning events.
 - A method of configuring a graphical user interface capable of displaying a set of navigation selectable elements, said navigation selectable elements having a predetermined order comprising the steps of:

providing a user identification;

determining a user profile from said user identification;

determining an access point for said ordered navigation selectable elements for said user from said profile, said access point determining a portion of said navigation selectable elements which are accessible to said user and a portion of said navigation selectable elements which are not accessible to said user based on said order thereof; and

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displaying only one or more of said navigation selectable elements which are accessible to said user.

- 11. The method in accordance with Claim 10 wherein said navigation selectable elements are arranged into one or more levels, said access point comprises one of said levels.
 - 12. The method in accordance with Claim 11 wherein navigation selectable elements associated with one or more levels higher than the level with which said access point is associated are not accessible to said user.
 - 13. The method in accordance with Claim 10 including the steps of determining a configuration for said navigation selectable elements based upon said user profile and displaying said navigation selectable elements in accordance with said configuration.
 - 14. The method in accordance with Claim 10 including the steps of determining if said user is restricted from viewing one or more of said navigation selectable elements based upon said user profile and preventing the display of those elements.
- 15. The method in accordance with Claim 10 wherein said graphical user interface is associated with an application executed by a computing device of a gaming system, said gaming system including at least one gaming device for accepting a wager by a player, presenting a game, and awarding a player for predetermined winning events.

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16. A graphical user interface comprising:

a main window, said main window including a navigation viewport and a data viewport, said navigation viewport arranged to display navigation selectable elements and said data viewport arranged to display information associated with an application associated with one or more of said navigation selectable elements, said data viewport arranged to display summary information regarding a plurality of items, and one or more windows associated with said data viewport for displaying detailed information regarding one or more of said items having information associated therewith displayed in said data viewport.

A gaming system including at least one gaming device associated with a computing device, at least one first user station and at least one second user station associated with said system for displaying information and for providing input to said computing device, a graphical user interface for displaying said information, said graphical user interface including a main window having a navigation viewport displaying one or more navigation selectable elements, one or more of said navigation selectable elements comprising an application initiating element, said data viewport arranged to display information associated with an application initiated by selection of one of said application initiating elements, said graphical user interface adapted to display said navigation selectable elements in a plurality of configurations dependent upon a configuration of a station on which said graphical user interface is displayed or a user profile.

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18. The gaming system in accordance with Claim 17 wherein said at least one first user station comprises a station having a touch-sensitive display and wherein said graphical user interface is adapted to display one or more of said navigation selectable elements as user-selectable buttons.

- The gaming system in accordance with Claim 18 wherein said at least one second user station includes mouse and keyboard input devices and said graphical user interface is adapted to display said navigation selectable elements in a tree form.
- 5 20. The gaming system in accordance with Claim 18 wherein said graphical user interface is associated with a gaming system accounting system.

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